## **Event Guidelines/Rules**

- 1. Code of conduct: Any poor sportsman behavior by coach, player, or parent can result in forfeiture of game (This includes but is not limited to taunting, cursing, or any physical contact not a part of normal play). If the action is determined by the director to be severe enough the team will be asked to forfeit participation. NO REFUND WILL BE GIVEN. This event is centered around helping our kids become better through teamwork, sportsmanship, and leadership. We believe these kids will become our leaders of the future and we must lead them by example. We have never had an instance in which someone was asked to leave but in light of the changing environment we believe it best to make clear our standards for participation. Thank you for working with us.
- 2. Each game will consist of two eighteen minute halves. There will be a running clock each half. Only the last two minutes of each half will the clock stop according to play.
- 3. Timeouts: Each team will have 2 full time outs each half.
- 4. Fouls: After receiving 5 fouls a player has filed out of the game.
- 5. Overtime: The first overtime is two minutes, 2<sup>nd</sup> overtime one minute, third overtime is sudden death (the first team to score wins).
- 6. Teams are allowed a five minute late arrival grace period. The opposing team will win by forfeiture if the opponent has not arrived to the court by the end of grace period. If for any reason the game is played the winner will proceed as the winner in the bracket.
- 7. Game Ball: The home team is asked to supply the game ball. If the referee says the ball is not satisfactory for play another game ball will be used.
- 8. Any decision by the director is final.